

NOTE, Store decimal seed in Reg. #3.

[illegible]

1. MACABRE

2. REVERSE

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1400

1076

OF TURNS, START

NEXT TURN

Macabre

67

--REVERSE--

FLIP

START

67

STEP	INSTRUCTIONS	INPUT DATA/UNITS	KEYS	OUTPUT DATA/UNITS
1	Load prog/data. Enter # of turns	14TURNS	66	f A READY
2	During each turn only 1 or NONE of the 5 guns will be loaded. You may choose from 0 to 4 guns during the turn. BUT each gun may be chosen only once per turn. The object is to complete the # of turns you have elected, with the maximum score possible. GOOD LUCK!!!			
3	Choose up to 4 guns per turn. YOU will see one of 4 displays. Choice will show points for the turn; OR if all guns were chosen correctly & still more turns to go #2; OR if all turns complete #3	OR #2	OR #3	OR #4
	GOOD TRY. if all guns chosen correctly on last turn); OR #4 if you chose a loaded gun!	SCORE IS 20.	SCORE IS. Total Pts. (GOOD TRY)	GOODBYE. SCORE IS. Total Pts. YOU LOSE.
4	After choice of < 4 guns. (GOOD TRY not shown)	f C		Display #2
5	For new game, (or if you were unlucky) go to step (1)			There is no need to reload the program or data, however!
-- REVERSE --				
1	Load program.			
2	OPTIONAL: key seed 0<S<1 into R0	Seed	ST0 0	Seed
3	A number of digits (4-8) appear when you press E to start. To move, enter the number of digits following the decimal to reverse. Then, key A. Your task is to arrange the digits in ascending order. For example, if the current list is .23451678 and you punch 4, A to reverse 4 you get .54321678. Now, if you reverse 5, YOU WIN!			
4	Key E to start game.		E	# to reverse
5	Enter number of digits after the decimal point which you wish to reverse.	N	A	New #
6	Continue step (5) until done. Program does not count guesses.			
7	For a new game go to step (4).			

STEP	KEY ENTRY	KEY CODE
201		
205		
210		
215		
220		
224		

--REVERSE--

0 Rnd #	1 10X	2 REV #	3 #	4
5	6	7	8	9

MACABRE

0 TURNS	1 PTS/TURN	2 TOTAL PTS.	3 RND #	4 YOU LOSE.
5 GUN 1	6 GUN 2	7 GUN 3	8 GUN 4	9 GUN 5
GOOD TRY 8 SCORE IS 20 9 READY 10 GOODBYE 11 USED				

Labels

A Gun 1	B Gun 2	C Gun 3	D Gun 4	E Gun 5
a Start	b	c Displ	d	e
0 Load Gun	1 GOODBYE	2	3	4
5	6	7	8	9

Flag Set Status
MACABRE

0 Clr	1 Clr	2 Clr	3 Clr
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SET: DEGREES, FIX 0

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USERS
CLUB